

pitch on the approach. The approach is serious, with loads of 3rd and 4th class slabs. The previous year Cosgrove had climbed 2.5 pitches of the wall solo, before bailing. We re-climbed those pitches, then continued. The climbing followed obvious systems and required minimal drilling. Most pitches involved aid on high-quality sandstone—good for Gerberding and me, the sandstone rookies. The climbing was never desperate, with most pitches logging in at A2 or so. We didn't bivvy on the wall, but had fixed five pitches before we finished the route in a long day. We rappelled more or less the line of ascent. We've had a hard time coming up with a name, but it's probably gonna end up Cos the Boss (V 5.9R A2+).

ODD-ROAR WIIK, *Norway*

*IdiOdyssey.* In April James Garrett and I climbed a new route (V 5.10 A2+) via a crack system on the 1,000' wall left of Swoop Gimp. This route, which I began with Brian Cabe, climbs the first two and a half pitches of Swoop Gimp, then branches left via a bolt ladder (placed during a previous party's attempt) to a narrow ledge. One more pitch took us to another ledge, below a steep, improbable-looking corner; from there we descended.

Returning with James, I found the spectacular corner much easier than it looked and continued to a sling belay. The next two pitches, mostly free, followed an ever-widening face crack to a large, brushy ledge. Luckily, a 1.5" crack ran parallel to an offwidth section of the main crack, allowing us to avoid the offwidth. From the brushy ledge we traversed 40' left to another face crack, which we followed, mostly with aid, for two and a half pitches to the top.

BRIAN SMOOT

*Big Bend Gendarme, Mean High Tide.* This route climbs the obvious crack system on the southwest face, facing the Big Bend shuttle stop. It can be recognized by the rubble stack in the fifth-pitch chimney. It reaches the top of the spirelike formation in six pitches, with lots of wide climbing. The fourth, Banana Pitch, is reportedly a "go for it" pitch. Begin descending using two sets of rap anchors left of the route, then continue by rappelling the route. First ascent by Joe French and Brody Greere, Spring 2001; FFA Joe French, Nate Brown, and Dan Carson, fall 2001 (IV 5.10+).

ERIC DRAPER

*Angel's Landing, Mostly American Route.* It's getting harder to find a new route on Angel's Landing. This face inspired some of the first big routes in the park and contains the park's greatest concentration of wall routes. We had eyed a route on the north face for years. We debated whether certain features would go, and how many features would have to go for the route to be worthy. Eventually we (Bryan Bird, Nate Brown, Eric Draper, Jon Sedon) climbed the route (V 5.9 A3+) in May 2001. Some of the features were climbable; some were too thin and delicate, and we drilled. We consoled ourselves by noting that our route had less than half the holes of the popular Prodigal Sun and by comparing it with Valley standards. And the route turned out to be good, climbing a steep, beautiful section of wall that was previously unexplored.

After climbing the first two pitches of the Swiss-American route, we went left and up into a pink corner. We followed the crack until it disappeared. We climbed rivets until a new crack